

# Table of Contents

- Object levels** ..... 3
  - 1. Object level fields** ..... 3
  - 2. Settings** ..... 4
    - 2.1. Object level mandatory on finance account ..... 5
  - 3. Examples of object levels** ..... 5
    - 3.1. Example: Department ..... 5
    - 3.2. Example: Car ..... 6



# Object levels

Settings → Finance Settings → Object levels

Object levels are necessary to differentiate and group different types of objects. Each transaction line can have all or only some object levels filled, as needed.

Create object levels before creating objects. If necessary, object levels can be added later and finished objects can be moved to other levels.

Object levels are used to allocate cost units that are broader than the objects themselves. This limits the pasting of objects on documents, because objects of the same level cannot be pasted several times (e.g. Department - sales, stock, production, etc.).

Objects of the same level cannot be pasted next to each other, nor can there be an object of the same level in the header and in the row.

After creating the object levels, the levels must also be assigned to the object cards. If there are a lot of objects in use, the object level information can be applied to the objects via bulk import.

## 1. Object level fields

Finance Settings > Object levels > Add new

[← Back](#) [Save](#) Status: New

### Add new

CODE

NAME

LEVEL

	MANDATORY	CREATE
Asset	<input type="checkbox"/>	<input type="checkbox"/>
Contracts	<input type="checkbox"/>	<input type="checkbox"/>
Customer asset	<input type="checkbox"/>	<input type="checkbox"/>
Customers	<input type="checkbox"/>	<input type="checkbox"/>
Deliveries	<input type="checkbox"/>	<input type="checkbox"/>

- **Code** - object level code
- **Name** - object level name
- **Level** - level number
- **MANDATORY** - for each document type, it is possible to specify which object level is mandatory. If the document type has the level marked as mandatory, then the document cannot be confirmed without an object of this level.
- **CREATE** - not in use

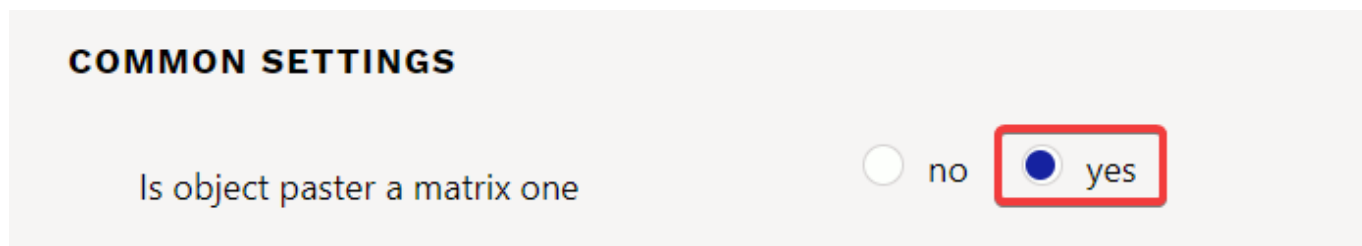
Code and level must be the same number, the highest object level is 0, followed by 1,2,3, etc.

### Mandatory by document

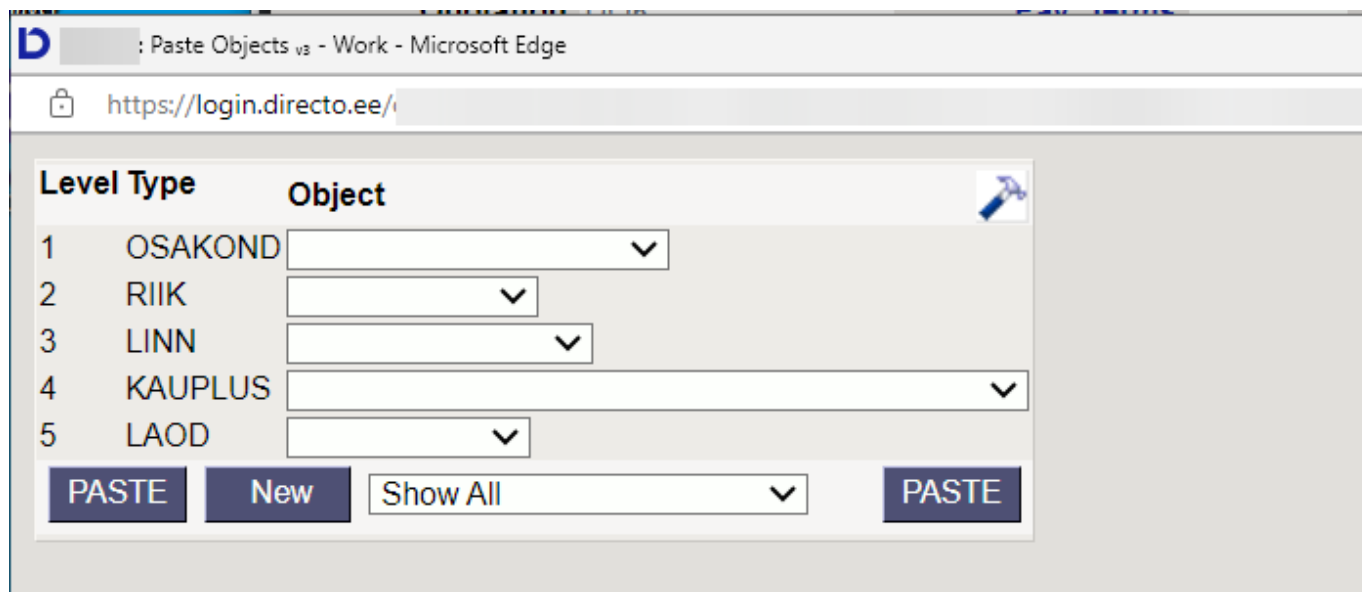
Object levels can be marked as mandatory for documents if desired. For example, that invoices must always have a level 1 object.


## 2. Settings

To use the object level paster System settings → Common settings → Is object paster a matrix one - Yes.



It is necessary to be able to paste objects from multiple different object levels in sequence.



 If **NO** is selected, only one object can be pasted per line using the paster, and the objects will be displayed in a single row in the paster.

Close Refresh Clear fields Choose columns Save view

### Object paster

OPEN Code Add new Browse

CODE ^	NAME	TYPE	MASTER
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
423CBV	423CBV	CAR	
538BXG	538BXG	CAR	

You can manually write several objects one after the other with a comma.

### 2.1. Object level mandatory on finance account

Settings → Finance Settings → Finance accounts On the account card, it is possible to specify which object level must be filled in; otherwise, documents cannot be confirmed.

MANDATORY Object levels

- 1 Department
- 2 Country
- 3 City
- 4 Shop

### 3. Examples of object levels

#### 3.1. Example: Department

Level Type	Object
1	DEPARTMENT
2	
3	
4	
5	

DEPARTMENT dropdown menu:  
DEV - Development  
MYYK - Sales  
TOOTMINE - Production

PASTE New Show All PASTE

### 3.2. Example: Car

Level Type	Object
0	
1	
2	
5	CAR
6	
7	

CAR dropdown menu:  
423CBV - 423CBV  
538BXG - 538BXG

PASTE New Show All PASTE

From: <https://wiki.directo.ee/> - Directo Help

Permanent link: [https://wiki.directo.ee/en/obj\\_tase](https://wiki.directo.ee/en/obj_tase)

Last update: 2024/05/29 11:57

